

## REPLACEMENT SHEET

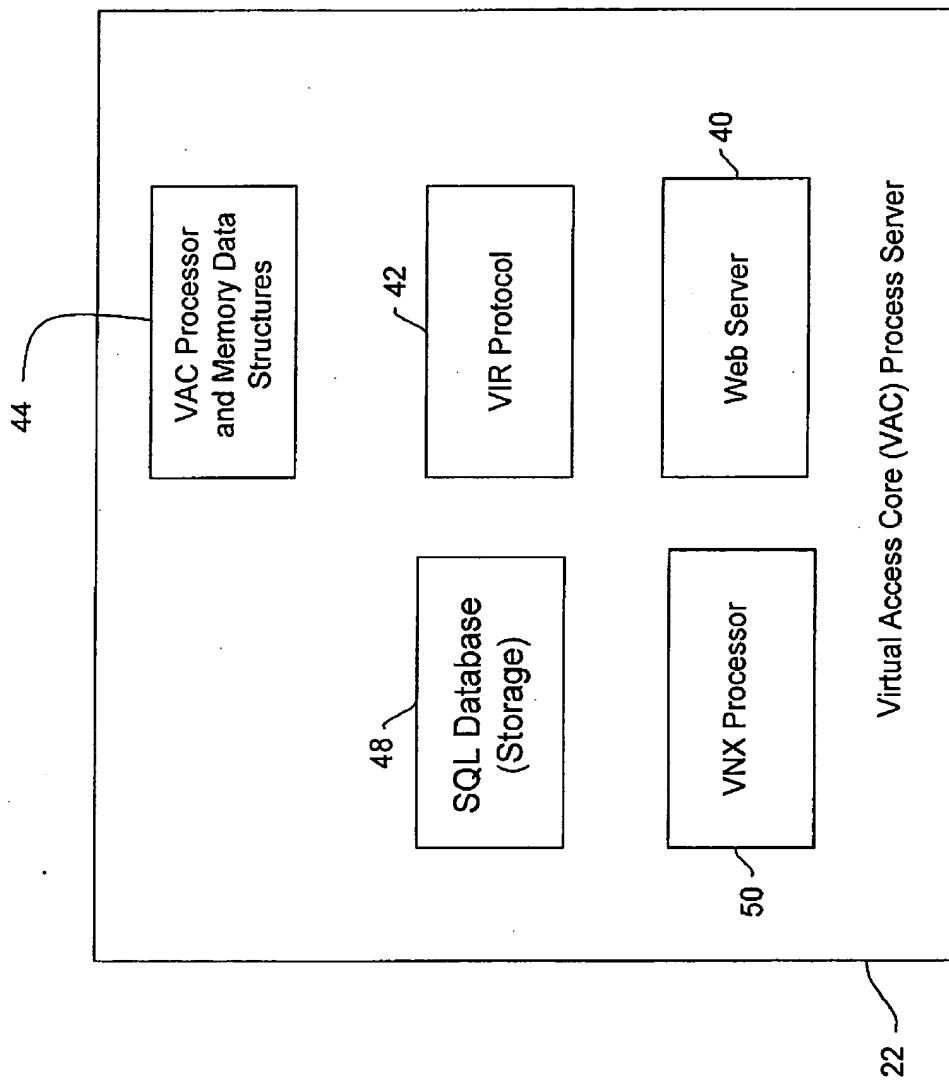


FIG. 2

## REPLACEMENT SHEET

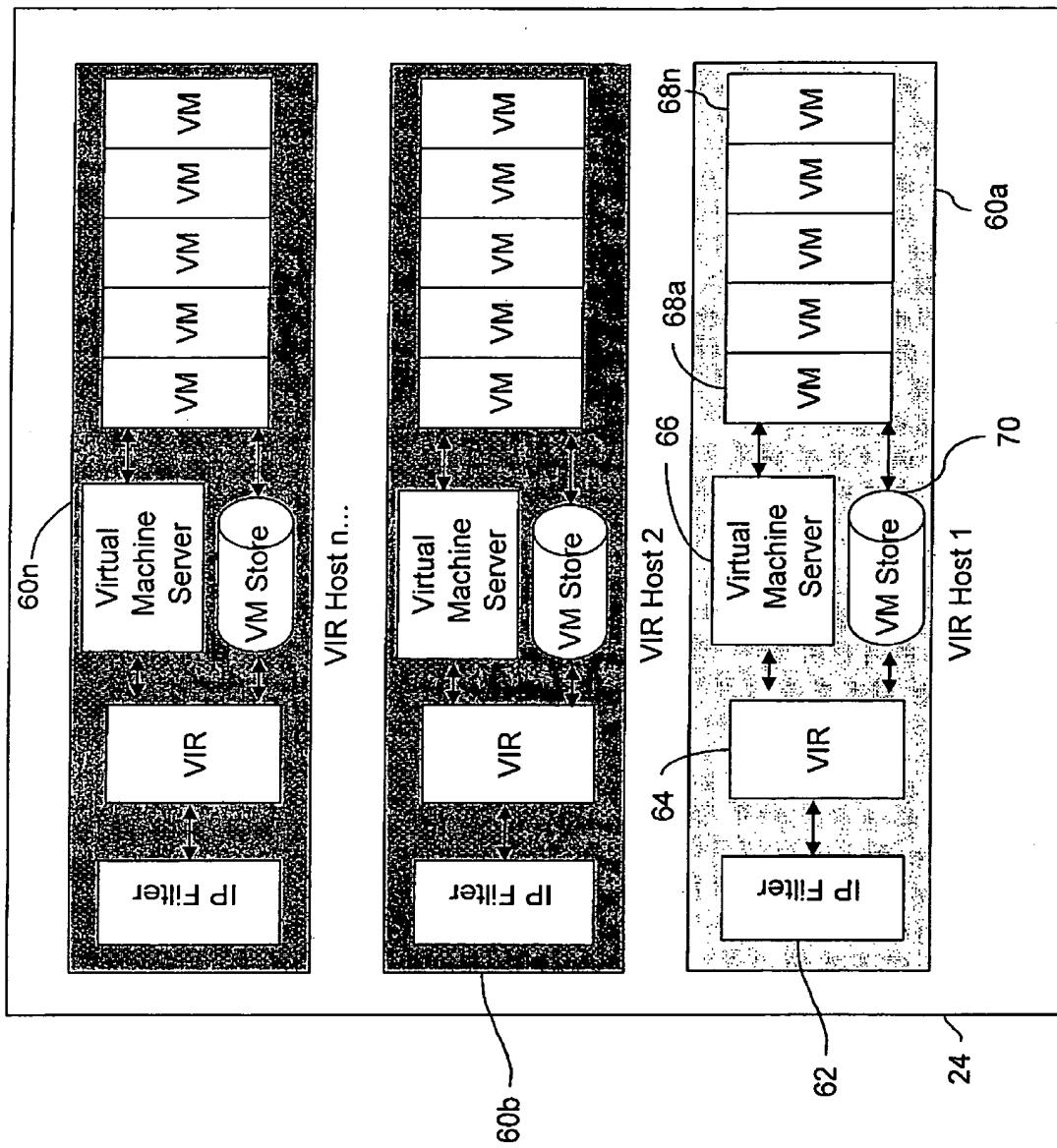


FIG. 3

## REPLACEMENT SHEET

80

```
typedef struct{
    unsigned char module_active;
    char module_name[MAX_NAME_LEN];
    int module_num;
    char session_id_owner[40];
    int IPnum;
} VIR_GSX_Module;
```

```
82
typedef struct{
    unsigned char num_vslots;
    unsigned char active_vslots;
    VIR_GSX_Module cur_module[MAX_SLOTS];
} VIR_GSX_Data;
```

86

```
84
typedef struct{
    SOCKET s;
    unsigned char VIR_type;
    unsigned char server_comm;
    unsigned char unique_id[40];
    void *vir_data;
} VIR_Connection;
```

```
86
typedef struct{
    char session_id[40];
    int module_num;
    char module_name[MAX_NAME_LEN];
    int num_slots;
    char gsx_uniqueid[MAX_SLOTS][40];
    char IP[MAX_SLOTS][24];
    int retdata[MAX_SLOTS];
    int VAC_result;
} VIR_Session_Data;
```

44a

FIG. 4